

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
5-17hcp, aggressive at 1 <sup>st</sup> level
Responses: new suit F1, cuebid F1 - usually support
(1m)-1M-pass-2M = 5-10hcp supp, 2NT = inv+ 4+c supp
(1c)-1d-(p/dbl)-1M = 5cards
(1m)-1h-(p/dbl)-1S = 4cards
(1m)-1M-pass-3m = mixed raise, 7-9 4+c supp
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18hcp, system on
Reopen: 10-14hcp for minors, 11-16 for majors, system on
After double, rdbl is one suit; 2X=X+higher; pass is to play
1m-(1NT)-2C=majors
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
(1m)-2M = 10-16, 4M and 5+ in other m or any m if 1m doesn't
promise 3; (1h)-2S = same, 4S and 5+ any m
2NT = two lower suits, 5-5
3NT = to play, 4NT = twosuit
Reopen: 2M = 6+M 10-13hcp
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
(1M)-2M = 5-5 oM+m, (1M)-3M = asking for stopper
(1m)-2D = 5-5 MM; 1x-(1y)-3y = transfer to 3NT
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Against strong NT: Dbl = 5+m4M
2♦ = one 6+M, 2M = 5M 4+m, 2NT = mm, 2♣ = MM
Against weak NT: Dbl = 13+hcp, 2C = MM, 2D = 1M
2M = 5M 4+m, 2NT = 6m4H, 3m = 6m4S
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Dbl: Opening values in at least two playable suits
(2X)-4m = 5m-5M; (3X)-4m = 5+m4M
vs 2d multi and ekren: x= 33+ in M's 14+ or strong; 2nt=15-18
vs weak known 2suiter (55): cue=t/o with shortness in that suit
if one suit is 4 cards, overcall and continuations = nat
<b>VS. STRONG CLUB - i.e. 1♣ (or 2♣)</b>
Dbl=majors, 1NT =5+m4M, 2d=majors 55, 2NT=minors,
similar over (1C) - p - (1D);
vs polish x = 12+ 33+ in M's or strong, 1NT=15-18 bal
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Rdbl: (8)9+hcp, penalty oriented, new suit on the first level is 4+
cards F1, 2nd level NF
(1x)-1y-(dbl)-rdbl = A or K in partner's suit

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	4th best, second from low	3 <sup>rd</sup> best or att if supp	
NT	2/4th best	3 <sup>rd</sup> best or att if supp	
Subseq	same	3 <sup>rd</sup> best or att if supp	
Other: K power lead vs NT – asks count or unblock; no Smith; From our			
known long suit vs NT - K&Q ask for unblock of lower H or CT, J nat;			
Rusinow leads vs 5+th level, journalist in p's suit, length dependant honor			
leads vs NT			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT (we didn't bid suit)	
Ace	AKx+, Ax, AKJ+	Ax, AKx+ asks for att	
King	AK, Kx, KQ+	AKJ10+, KQ10x+	
Queen	Qx,QJ+	3-c: KQ(x), QJ(x), Qx	
Jack	Jx, JT+, HJTxx(xx)	top from 3- or with Q 4+c	
10	Tx, T9+, HJT(x)(xx)	top from 3- or with J 4+c	
9	9x, 98x, HT9(x)(xx)	top from 3- or with T 4+c	
Hi-X	Xx, xXx(+)	Xx, XXx(x), HxXX	
Lo-X	HxX, HxxX, HxxXx	HxxX, HXx	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	high=enc	high=even	high=higher suit
Suit 2	high=even	S/P	low=lower suit
3	S/P		
1	high=enc	S/P	high=higher suit
NT 2	S/P	high=even	low=lower suit
3	high=even		
Middle odd can be encouraging in the known long suit			
Signal: S/P with trumps, std present count, att w/ count through declarer			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Can be light			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Support doubles and redoubles up to 2 of our major			

W B F CONVENTION CARD	
<b>CATEGORY:</b> GREEN	
<b>NCBO:</b> Serbia	
<b>PLAYERS:</b> <u>Zoranovic Jovana</u> & <u>Vujcic Veljko</u>	
<b>EVENT:</b> Mixed Euro2024	
<b>SYSTEM SUMMARY</b>	
<b>GENERAL APPROACH AND STYLE</b>	
2/1 GF, 5542, 1NT = (14)15-17hcp	
2♣ = 22-24 (semi)balanced or GF	
2♦ = Flannery, 5+H 4S 10-16	
2♥ = both majors weak, usually 5+-4+	
2♠ = weak two	
2NT = 20-21 hcp including w/ 5M	
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>	
Two way check-back	
Walsh, Lebensohl, non-serious 3NT, inverted minors not GF	
All jumps suit bids from responder are nat good 6card suit 9-11,	
8-10 after interference	
<b>SPECIAL FORCING PASS SEQUENCES</b>	
After 2/1 bid or if we open, opps overcall and we cuebid	
<b>IMPORTANT NOTES</b>	
Not strict about hcp ranges	
<b>PSYCHICS:</b> occasionally	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.D BL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♣	10-21hcp 2c only if 4-4-3-2	1 <sup>st</sup> lvl 4+hcp nat, 2♣=5+♣ inv+, 1/2/3NT standard, 2♦/M=inv 6+♦/M, 9-11hcp, 3♣=weak, 3♦/M=nat weak (6)7+	1♣-2♣-3X = splinter	no inv minors after overcall after dbl suit jumps are 8-10
1♦		4	4♣	10-21hcp	similar	similar	similar
1♥		5	4♣	10-21hcp	1♠=5+hcp nat, 1NT=NF 5-11hcp can have 4♣, 2♣=2+cards GF, 2♦=5+cards GF, 2♠/3m=inv 6+♠/M 2♥=5-10hcp sup, 2NT=inv+supp Jacoby-like	1♥-2nt-3♥=min	after dbl suit jumps are 8-10 p-1♥-2♠/3m=fit bid
1♠		5	4♥	10-21hcp	similar	similar	
INT		-	4♣	(14)15-17hcp 5M/6m/5-4/singleton H	2♣=mod. stayman, 2♦/2♥=transfers, 2♠=clubs, 2NT=diamonds, 3♣=puppet Stayman	1NT-3♣-3♦=no 5M, can be 4M	Lebensohl, 2NT = Leb, double followed by double is penalty
2♣	x	0(F)	-	23+hcp bal or any GF hand	2♦=waiting, suit = 5+cards, 2topH, 2nt = 0+55M	2♣-2♦-2♥=kokish, nat or 25+bal	
2♦	x	5(SF)	-	10-16hcp, 5+H 4S	2NT=F1, 2M=to play, 3m=nat, inv, 4♣/♦=rkcb ♥/♠		
2♥	x	4	-	(4)5+-4+ majors, either way	2NT=F1, 3♣=FG+ with at least one M; 3♦=33+ in M, inv+		
2♠		5	-	weak two, 3-10hcp	2NT=F1, 3♣=5+♥ F1, 3♦=nat F1, 3♥=5+♣ F1		
2NT		-	4♣	21-22(23)hcp, 5M/6m/5-4/singleton	3♣=pupp, 3♦/3♥=transfers, 3♠=minor stayman SF, 4♣/♦=5-5ms short ♥/♠, 4♥=rkc ♣, 4♠=rkc ♦	2NT-3♦-3♥=2 cards ♥ 2NT-3♥-3♠=2 cards ♠	
3♣		6	-	at least AJTxxx in 1st/2nd	new suit F1, possibly lead-directing, 3♦=asking for 3 cards in M, 4♦ is mod. minor key card: 1, 1+q, 2, 2+q		wide range in 3 <sup>rd</sup> seat
3♦		6	-	at least AJTxxx in 1st/2nd	same, 4♣ is mod. minor kc		wide range in 3 <sup>rd</sup> seat
3♥		6	-	random	new suit F1, possibly lead-directing, 3NT=to play, 4♣ is mod. major key card: 0, 1, 1+q, 2, 2+q		wide range in 3 <sup>rd</sup> seat
3♠		6	-	random	same		wide range in 3 <sup>rd</sup> seat
3NT	x	7	-	solid m suit no outside A/K	4♣=p/c, 4♦=strong F1, asking for shortness, 4M=to play		
<b>HIGH LEVEL BIDDING</b>							
4X	x	7		pre, can be light in non-vul		1430 RKCB, EXCL RKCB 0314, DOPI ROPI	
4NT	x	6/6		6-5 in minors, weak		Over NTs 4NT=quantitative-baron, 5NT=pick a slam	
5X		7		pre, can be light in non-vul		Cuebids up the line 1 <sup>st</sup> or 2 <sup>nd</sup> ; after major fit 3NT=non serious (except 1M-2M-3NT and 1M-(2x)-3x-3NT)	
						After rkcb/cuebids 5NT is invite for grand; if we cuebid on 5th level and miss rkcb, 5NT is rkcb	